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# Measuring IP Video Playback QoE

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Architect

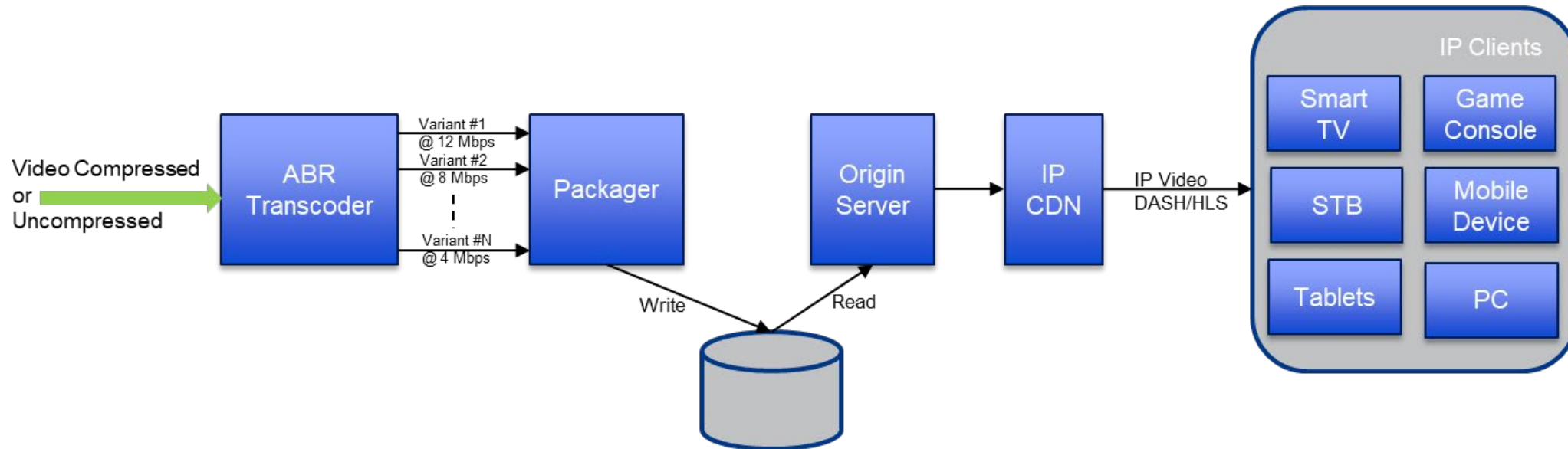
Comcast

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## Agenda

- IP Video Architecture - Intro
- Customer Impacting Issues
- Importance of Measuring IP Video Playback QoE
- Video Viewing Quality (VVQ), model metrics, formula
- VVQ Implementation
- Video QoE Management using VVQ

## IP Video Architecture



## Customer Impacting Issues

- Rebuffering or video stalling
- Low-quality video playback during extended durations
- Encoding Artifacts
  - Macroblocking, blurry, out of lip sync, missing audio
- Large startup latency
- Media playback failures
- Playback control failures
  - Trickmode failures
- Live latency
- Multiple and frequent occurrences of the above issues

## Importance of Measuring IP Video Playback QoE

- Seamless transition to IP video from QAM
- Early detection of IP video infrastructure issues and enable self-healing
- Validation of new streaming technologies
  - Content adaptive streaming, new players, codecs
- Facilitate IP video component upgrades
- Video customer retention
- Lead the detection of streaming video issues

## Video Viewing Quality(VVQ)

- Single final overall score
  - Holistic metric
  - Objectively determines the IP Video Playback Quality of Experience (QoE) as perceived by the end user
  - Rather than tracking distinct metrics individually
    - average video bitrate, startup latency, rebuffering duration, rebuffering count, top errors/failures, encoded video quality
- Based on a mathematical model
  - Model parameters are determined using training examples
    - Examples from production and publicly available MOS scores



## VVQ Model Metrics

- Video Quality (as a result of lossy encoding)
  - Variants/Segments in ABR ladder classified into three categories Low, Medium, High. Based on either bitrate or complex video analysis or PSNR or SSIM
- Quality switching (downshift to Low/Medium video quality segments)
  - Peak frequency, number of downshifts
- Low/Medium video segments playback duration
- Rebuffering events
  - Peak frequency, number of events, duration
- Startup latency (Primacy)
- Last bad video quality impact (Recency)

## VVQ Model Metrics (continued)

- Playback failures/errors
  - Applicable to the ones that disrupt video playback
- End-user actions
  - Latency from trick mode commands
- Display dimensions



## VVQ Formula

Video Viewing Quality Score = 100 - Impact from Low Quality Video Playback - Impact from Medium Quality Video Playback - Rebuffering impact - Impact from the time interval between bad quality events - Playback startup times impact - Impact from Playback Errors - Impact from trick play latency

Expanding this to the actual terms used in the formula we would have,

*VideoViewingQualityScore = 100 - (LowQualVideoImpact + ContinuousLowQualityImpact + DownshiftToLowQualImpact + MediumQualVideoImpact + ContinuousMediumQualityImpact + DownshiftToMediumQualImpact + ContinuousRebufferingImpact + RebufferingFrequencyImpact + OverallRebufferingImpact + LastBadQualityEventImpact + StartupTimeImpact + PlaybackFailureImpact + ContinuousErrorImpact + ErrorPeakFrequencyImpact + OverallErrorImpact + SeekLatencyImpact)*

## VVQ Formula (Continued)

- **LowQualVideoImpact:** Measures the overall impact from the playback of low quality video at certain times or during the entire measurement period.
- **MediumQualVideoImpact:** Measures the overall impact from the playback of medium quality video at certain times or during the entire measurement period.
- **ContinuousLowQualityImpact:** Computes impact based on how long the user client device is playing low quality video before it switches to either medium or optimal quality video.
- **ContinuousMediumQualityImpact:** Computes impact based on how long the user client device is playing medium quality video before it switches to either optimal or medium quality video.
- **DownshiftToLowQualImpact:** Computes impact when user client device is downshifting to low quality video during playback, uses peak downshift frequency and total number of downshift events.
- **DownshiftToMediumQualImpact:** Computes impact when user client device is downshifting to medium quality video during playback, uses peak downshift frequency and total number of downshift events.
- **ContinuousRebufferingImpact:** Computes impact based on how long the user client device is rebuffering before it restarts video playout.
- **RebufferingFrequencyImpact:** Computes impact based on how often the user client device is rebuffering.
- **OverallRebufferingImpact:** Computes the overall impact from rebuffering during the entire video playback.

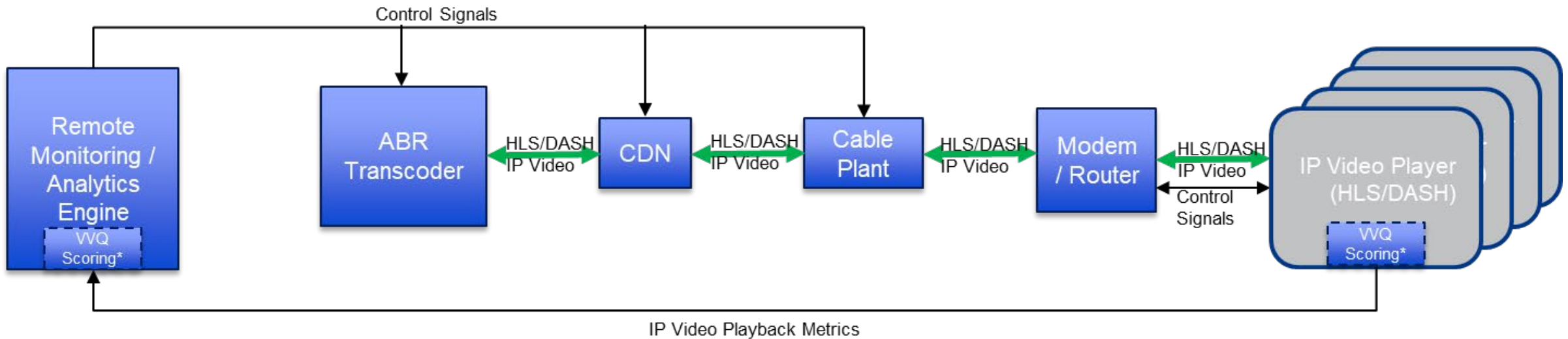
## VVQ Formula (Continued)

- LastBadQualityEventImpact: Computes impact for the time intervals between bad video quality events such as downshift to a low quality video, rebuffering.
- PlaybackFailureImpact: Computes impact from fatal playback failures such as unable to decode video, download segments, manifest.
- StartupTimeImpact: Computes impact based on how long it takes for video playback to start after the user has initiated it.
- SeekLatencyImpact: Computes impact based on how long it takes for video playback to start after the user has initiated a seek or trick mode operation like FFWD or RWD.
- ContinuousErrorImpact: Computes impact based on how long the user client device is in error state before it restarts video playout.
- ErrorPeakFrequencyImpact: Computes impact when the player runs into error events, uses peak error frequency and total number of error events.
- OverallErrorImpact: Computes the overall impact from errors during the entire video playback.

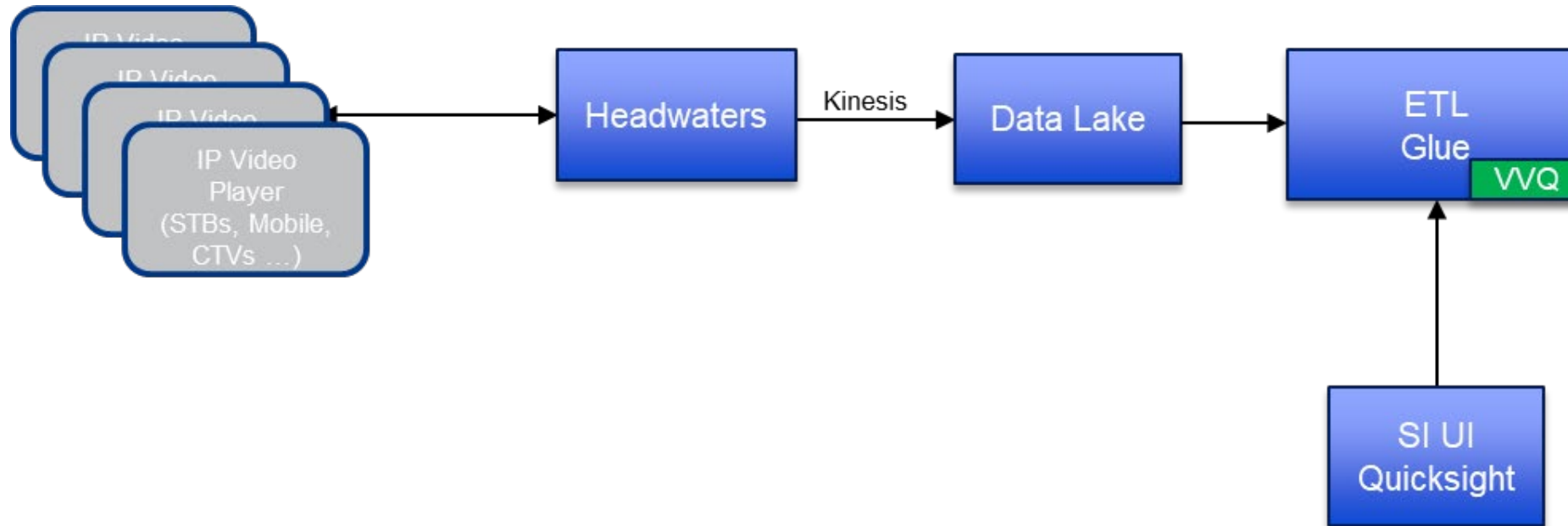
\* Details on each of the terms in the above equation is available in the paper

## Video QoE Management

Scoring in Analytics Engine or IP Video Player



## VVQ Implementation in Analytics Engine



## Sample VVQ Scores

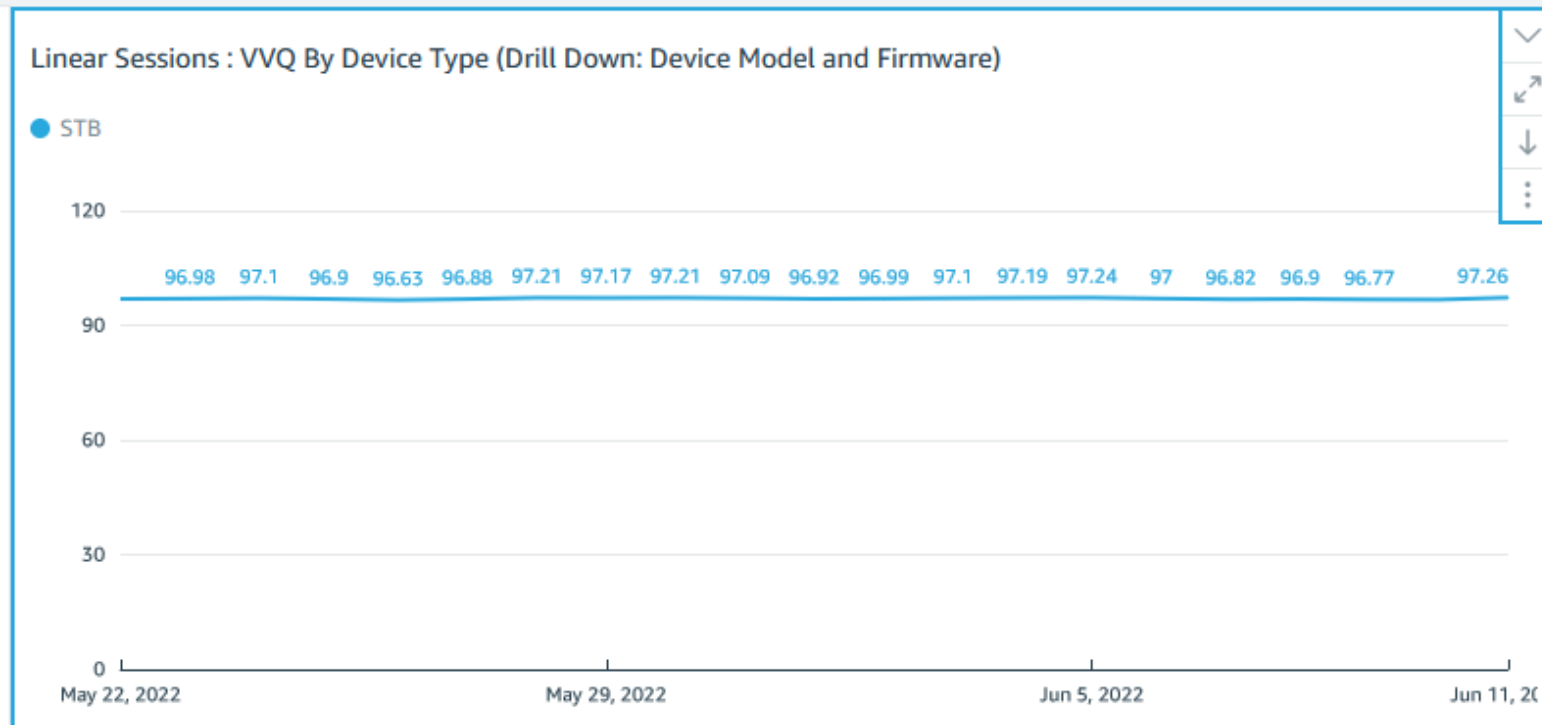
Device	VVQ Score	Description
STB	0	Total Linear playback duration: 88 mins 2 Rebuffering events, Max duration 7 mins 6 downshifts to bitrate 0.8Mbps (34s on low bitrate video*) 26 downshifts from 6 to 2Mbps (4mins on medium bitrate video*) In home issue, attributed to packet loss and Wi-Fi latency
STB	73.34	Total Recorded content playback duration: 51 mins 5 downshifts to 2.1Mbps Video (13mins on medium bitrate video*)
iPhone	0	Total VOD playback duration: 35 mins 9 mins on low bitrate video**
iPhone	82	Total VOD playback duration: 36 mins 3 Rebuffering events, Max duration 8s 2 downshifts to bitrate 0.7Mbps (31s on low bitrate video**)
Desktop Edge	0	Total Linear playback duration: 48 mins 2 downshifts to low bitrate video (20mins on low bitrate video**) 3 downshifts to medium bitrate video (28mins on medium bitrate video**) 1 Rebuffering event, Max duration 3s
Android	20	Total Linear playback duration: 19 mins 17. downshifts to bitrate 0.5Mbps (3 mins on low bitrate video**) 56 downshifts to medium bitrate video 2Mbps (7mins on medium bitrate video**)

\* Low bitrate video < 1.8Mbps, Medium bitrate video < 3Mbps, Video compression – AVC

\*\* Low bitrate video < 0.75Mbps, Medium bitrate video < 1.5Mbps, Video compression - AVC

## Reference Implementation VVQ Scores

Linear Playback Sessions (Average VVQ scores)

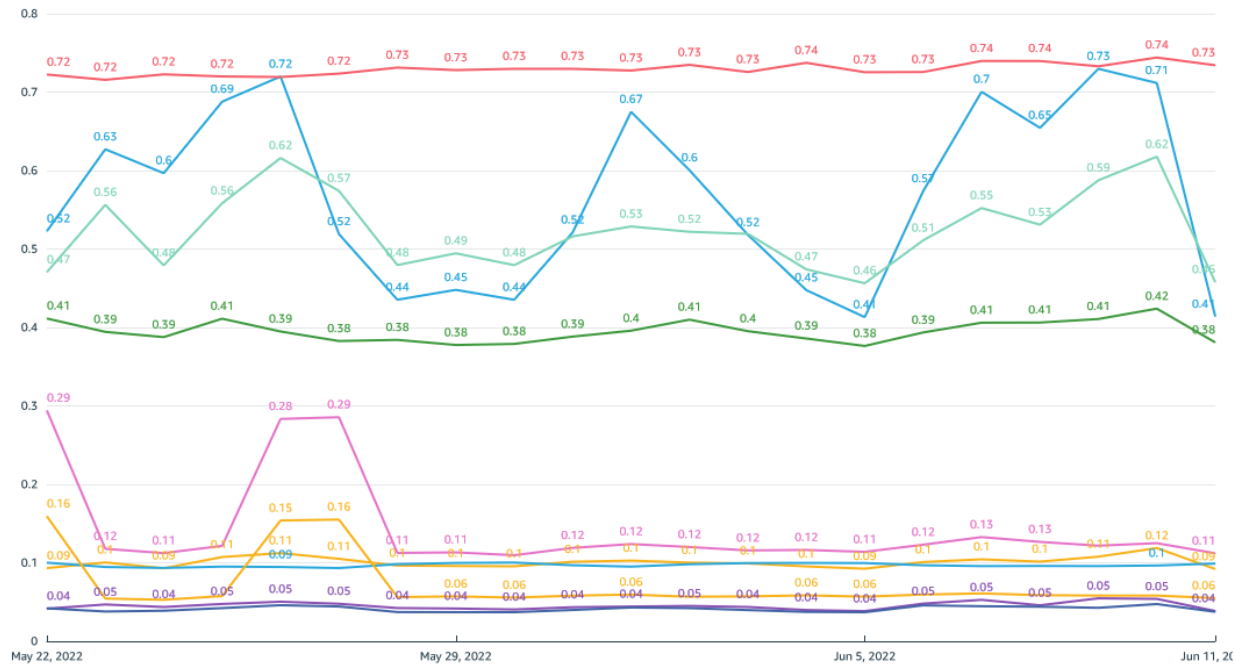




## Reference Implementation VVQ Scores Linear Playback Sessions (VVQ Individual Impact average values)

Linear Sessions: Daily Average of VVQ Components

- TotalErrorQualityImpact
- OverallRebufferingQualityImpact
- RebufferingPeakFrequencyImpact
- ContinuousRebufferingQualityImpact
- DownShiftMediumVideoQualityImpact
- DownShiftLowVideoQualityImpact
- ContinuousMediumQualityImpact
- ContinuousLowQualityImpact
- MediumQualityVideoImpact
- LowQualityVideoImpact



## VVQ based QoE Management

- Detect in home Wi-Fi issues and interface with router and user to resolve them
- Early detection of issues with new SW/FW releases, hardware upgrades
- Drive automatic switching to redundant video delivery paths and CDNs
- Drive automatic allocation of additional resources BW, compute power, memory
- Manage transcoder highest profile bitrate to address network BW saturation
- Interface with mobile carriers to help them manage BW allocation and channels
- Proactive user messages for potential video outages



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Thank You!

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