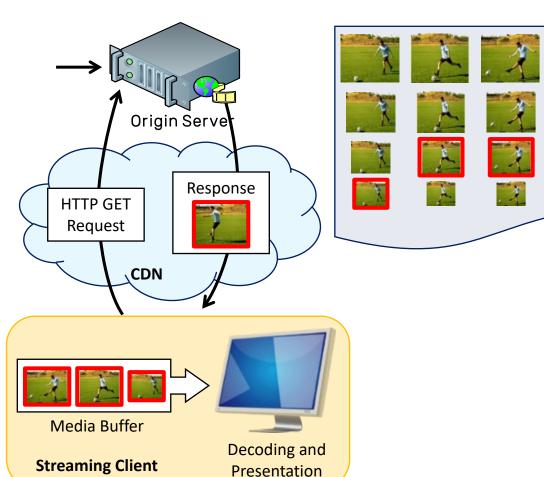


- Content is encoded in segments at multiple bitrates
  - Representation represents a single bitrate
  - Representations in an adaptation set are switchable at will
- Adaptation sets are listed in a manifest file (MPD)
- Streaming client periodically requests an MPD
  - Selects a best representation to play
  - Downloads segments
  - Periodically re-evaluates representation selection



Storage



## **New in ABR: late binding**

- Content has different purposes
  - Main: primary video and audio
  - Accessibility: closed captioning, audio description, sign language, dialog enhancement
  - Translation: alternative audio and subtitles
- Traditional distribution methods (QAM/DBS, et al) allow limited number of purposes
  - Simulcast required for all content
  - Limited number of closed captioning languages and usable channels
- Late binding in adaptive streaming
  - MPD lists and describes all available content
  - Client decides which subset of primary and/or alternative content to download
- DASH roles used to describe the purpose of an adaptation set
  - Essential for enabling late binding
- ... the role information needs to be sourced from somewhere

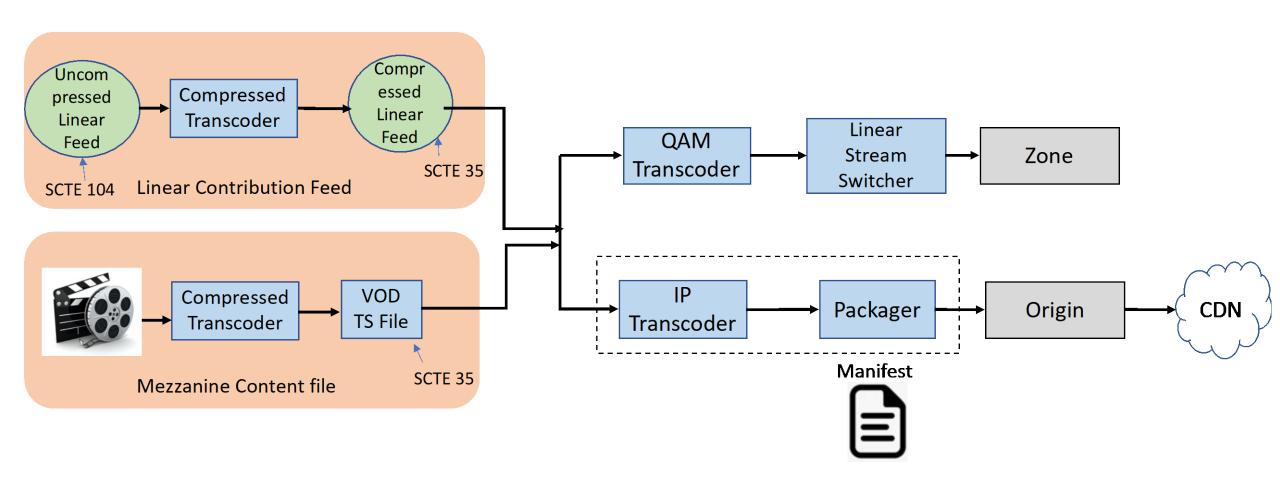


## **Contribution and Mezzanine Delivery**

- Linear and (in many cases) VOD mezzanine delivery done in MPEG-2 TS
  - PMT descriptors typically used for metadata on content components in a multiplex
    - ISO 639-2 language descriptor
    - AAC and AC-3 audio descriptors
    - Caption service descriptor (ATSC)
- Many deployments rely on ad-hoc workarounds for expressing purpose
  - Assigning static PIDs
  - Lowest audio PID as default audio
  - Overloading the ISO 639 language value to express purpose
    - Does 'ori' stand for "original" or the Odia language (spoken by >35m in India)?
    - Is 'nar' "narration" or Iguta language (spoken by 100K in Nigeria)?
    - Doon ve speak middle english?



### Source Content Workflows for Contribution & Mezzanines





# **ISO 639 Language Descriptor**

- PMT descriptor used to describe language
  - Allows expressing number of audio types
  - List of types expanded in the 8<sup>th</sup> edition of the MPEG Systems spec (ISO/IEC 13818-1:2021)
- Shortcomings
  - Describes audio, not video (e.g. sign language) or text (e.g. closed captioning / subtitles in TTML)
  - Uses ISO 639-2 which lacks some useful language codes and features
    - Multi-language ('mul') and sign language codes are in ISO 639-3, multiple codes for some languages

Pre-2021 audio_type values	ISO/IEC 13818-1:2021 audio_type values	
Undefined	Undefined	Primary
Visually impaired	Visually impaired	Native
Hearing impaired	Hearing impaired	Emergency
Clean effects	Clean effects	Primary commentary
		Alternate commentary



# **Mapping Descriptors to Roles**

Table 1 – audio\_type values in language descriptor for audio services

Type	Role@value	Accessibility@value
Audio default	main	N/A
(audio_type = 0x00   bsmod [ST] = 000 )		
Clean effects	SCTE: Music & Effects	N/A
(audio_type = 0x01   bsmod [ST] = 001 )		
Primary Audio	main <sup>1</sup>	N/A
(audio_type = 0x80 )		
Native Audio	absence of dub	N/A
(audio_type = 0x81 )		
Emergency	emergency	N/A
(audio_type = 0x82   bsmod [ST] = 110 )		
Primary Commentary	main <sup>2</sup> ,	N/A
(audio_type = 0x83   bsmod [ST] = 101 )	commentary	
Alternate Commentary	alternate,	N/A
(audio_type = 0x84)	commentary	
Bsmod [ST] = 100 or 111	TBD	N/A

Table 1 - audio\_type values in language descriptor for audio services

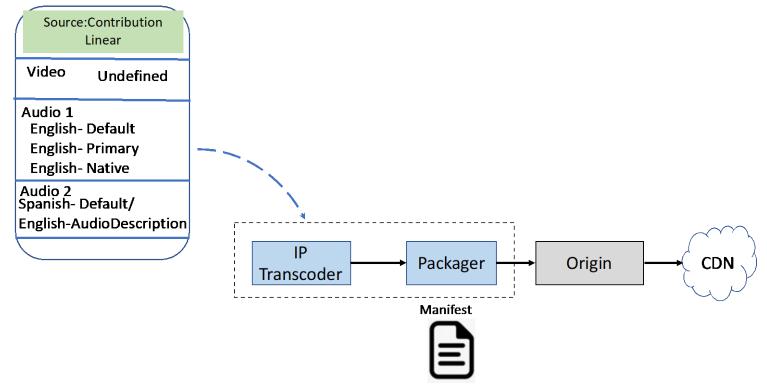
Туре	Role@value	Accessibility@value
Audio default	main	N/A
(audio_type = 0x00   bsmod [ST] = 000 )		
Clean effects	SCTE: Music & Effects	N/A
(audio_type = 0x01   bsmod [ST] = 001 )		
Primary Audio	main <sup>1</sup>	N/A
(audio_type = 0x80 )		
Native Audio	absence of dub	N/A
(audio_type = 0x81 )		
Emergency	emergency	N/A
(audio_type = 0x82   bsmod [ST] = 110 )		
Primary Commentary	main <sup>2</sup> ,	N/A
(audio_type = 0x83   bsmod [ST] = 101 )	commentary	
Alternate Commentary	alternate,	N/A
(audio_type = 0x84)	commentary	
Bsmod [ST] = 100 or 111	TBD	N/A

• Includes (E-)AC-3 bsmod values used in AC-3 descriptors and bitstreams

#### **Language Descriptor**



### **Contribution Configuration and Resulting Player Experiences**



- Channel limited to 1 Video and 1+2 Audio
- DASH mapping can create several user experiences
- Experiences can change on a program-to-program basis

	Client Player #1		
Vi	deo	Channel	
Αι	oibu	English	

	Clien	it Player #2	)
Vi	deo	Channel	
Aı	udio	English- AD	

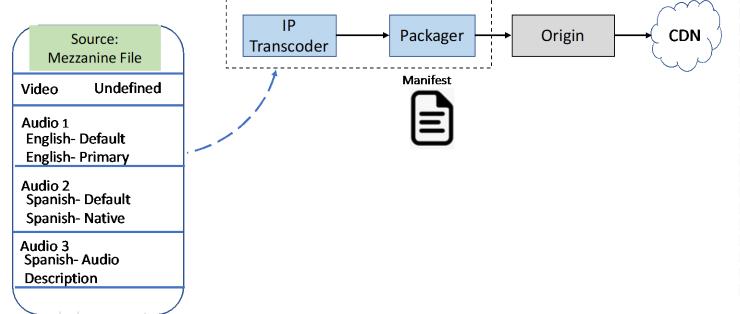
Clier	nt Player #3	
Video	Channel	
Audio	Spanish- Dubbed	

#### **Language Descriptor**



### Mezzanine Configuration and Resulting Player Experiences

- VOD has a wider number of audio tracks
- DASH mapping can create several user experiences



Clier	nt Player #1
Video	VoD
Audio	English-
	Dubbed



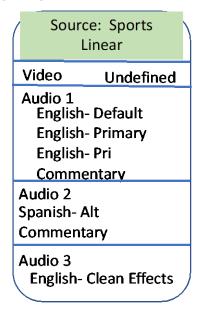
	Clien	t Player #3	
٧	ideo	VOD	
Α	udio	Spanish- AD	

#### Language Descriptor



Sporting Events and Resulting Player Experiences

- New customer experiences can be created
- Sporting event with a home, away announcer, or just stadium sound
- Announcers can have the option of two different languages







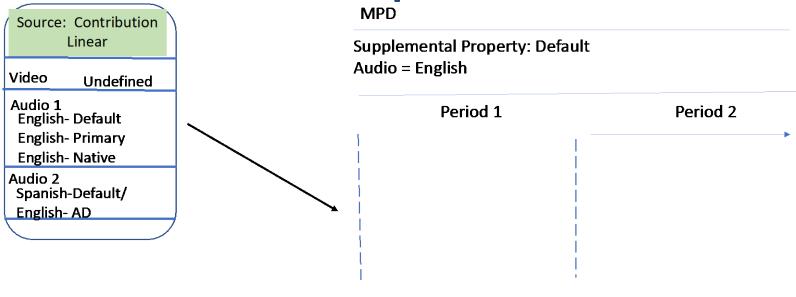
## **Customer experience across ads**

- Ads may not have the same language options as the main program
- Players may also have a default language option setting
- Need to have a deterministic way to preserve the customer experience through the ad break
  - SCTE 214-1 2022 will contain default language (for program and period)

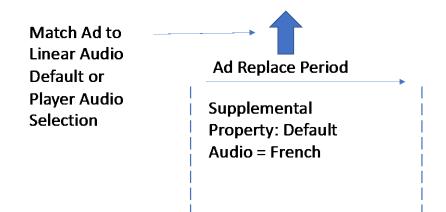
#### Ad Insertion/Replacement



**Customer Experience across Ad Replacement on Linear** 



Ad insertion can extend the timeline





### What's Next?

- Upcoming Media Service Kind descriptor expands to video and text as well
  - New amendment to MPEG-2 Systems
  - Extends language set to BCP 47
  - Can handle the separate media component delivery of source content
- Transition plan
  - Language and Media Service Kind descriptor may co-exist as long as they do not contradict each other
- Handling description of contents asset with multiple video media components





