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Real-time Event Signaling and Management API

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Table of Contents

Title	Page Number
NOTICE	2
1. Introduction	6
1.1. Executive Summary	6
1.1. Scope	8
1.2. Benefits	8
1.3. Intended Audience	8
2. Normative References	8
2.1. SCTE References	9
2.2. Standards from Other Organizations	9
2.3. Published Materials	10
3. Informative References	10
3.1. SCTE References	10
3.2. Standards from Other Organizations	10
3.3. Published Materials	10
4. Compliance Notation	11
5. Abbreviations and Definitions	11
5.1. Abbreviations	11
5.2. Definitions	11
6. Common Conventions	12
6.1. XML Namespaces	12
6.2. Standard data formats	12
7. Data Model	12
7.1. Media	12
7.2. MediaPoint	13
7.3. ReferenceSignal	14
7.4. MatchSignal	14
7.5. Instruction	16
7.5.1. Signal	17
7.5.2. Condition	17
7.5.3. Content	18
7.5.4. Tag (HLS)	18
7.5.5. SparseTrack (HSS)	20
7.5.6. SecurityMetadata (HSS)	21
7.5.7. Event (DASH)	21
7.5.8. Tracking	21
7.6. Status	21
8. Service Interface	22
8.1. Time Synchronization	22
8.2. Configuration	23
8.3. Discovery	23
8.4. Registration	24
8.4.1. Use Case: Register a new SAS	24
8.4.2. Use Case: Deregister an existing SAS	24

8.5.	Request Instructions _____	24
8.5.1.	Use Case: SpliceInsert to signal opportunity _____	25
8.5.2.	Use Case: TimeSignal with SegmentationDescriptor to signal opportunity _____	25
8.5.3.	Use Case: TimeSignal with SegmenationDescriptor to signal blackout _____	26
8.5.4.	Use Case: Normalize signal format _____	26
8.5.5.	Use Case: Out-of-band notification of blackout _____	26
8.5.6.	Use Case: Regions defined using signal metadata _____	26
8.5.7.	Use Case: Smooth conditioning for ad insertion _____	26
8.5.8.	Use Case: HLS conditioning for ad insertion _____	27
8.5.9.	Use Case: Smooth conditioning for blackout _____	27
8.5.10.	Use Case: Support multi-format conditioning _____	27
8.5.11.	Use Case: Support VOD processing _____	27
8.6.	Providing Status _____	28
8.7.	Service Check _____	28
9.	Appendix _____	28
9.1.	JSON vs. XML _____	28

List of Figures

Title	Page Number
FIGURE 1 - EXAMPLE REAL-TIME VIDEO APPLICATIONS	7
FIGURE 2 - EXAMPLE FILE-BASED IP VIDEO APPLICATION	7
FIGURE 3 – INTERACTION BETWEEN SAS AND SDS	8
FIGURE 4 – USE OF REPEATING INSTRUCTIONS	17

List of Tables

Title	Page Number
TABLE 1 – TYPES OF INSTRUCTIONS	6
TABLE 2 - SEMANTICS OF THE MEDIA ELEMENT	13
TABLE 3 - SEMANTICS OF THE MEDIA ELEMENT	13
TABLE 4 - SEMANTICS OF THE REFERENCESIGNAL ELEMENT	14
TABLE 5 - SEMANTICS OF THE MATCHSIGNAL ELEMENT	15
TABLE 6 – STANDARD TEMPLATE PARAMETERS	15
TABLE 7 - SEMANTICS OF THE INSTRUCTIONS ELEMENT	17
TABLE 8 - SEMANTICS OF THE CONDITION ELEMENT	17
TABLE 9 - SEMANTICS OF THE CONTENT ELEMENT	18
TABLE 10 - SEMANTICS OF THE TAG ELEMENT	19
TABLE 11 - MANIFEST LINE SUBSTITUTION KEYWORDS	20
TABLE 12 - SEMANTICS OF THE SPARSETRACK ELEMENT	20

TABLE 13 - SEMANTICS OF THE SECURITYMETADATA ELEMENT	21
TABLE 14 - SEMANTICS OF THE STATUS ELEMENT	22
TABLE 15 – SAS TYPES	23
TABLE 16 – REQUEST PARAMETERS	24

1. Introduction

1.1. Executive Summary

This standard defines an interface that will allow a Signal Acquisition System (e.g. encoder, transcoder, packager, stream switcher, etc.) to submit signals to a Signal Decision System and receive relevant instructions for processing the signal or associated content. Furthermore, the Signal Decision System has the ability to initiate a set of instructions based on a schedule or event that is not signaled in the content.

There are several kinds of acquisition systems and the possible instruction set will vary based on the purpose and capabilities of the system. An encoder/transcoder will typically receive instructions for conditioning the content for splices or changes in content for either advertising insertion or alternative content due to blackout restriction. A linear stream switcher is responsible for managing an outbound linear stream based on content/blackout requirements for an intended audience. A packager will typically receive instructions about how to segment content and compose a manifest. All systems are eligible to receive instructions about status reporting or how to add or remove in-band signals.

Table 1 – Types of Instructions

Instruction	Encoder / Transcoder	Linear Stream Switcher	Packager
Remove original in-band signal	✓	✓	✓
Insert new in-band signal for downstream consumption	✓		✓
Receive status information regarding a given signal	✓		✓
Receive and use an endpoint for reporting status	✓	✓	✓
Condition stream for a splice (either in or out)	✓		
Switch content	✓	✓	✓
Customize an ABR manifest			✓
Perform instructions on a repeating / ongoing basis	✓		✓

A given environment may be comprised of multiple Signal Acquisition Systems (SAS) and multiple Signal Decision Systems (SDS). Multiple SAS may be employed to process different content or to redundantly process the same content as other systems. Multiple SDS may be employed to handle load of decisions or to provide redundancy.

In a linear acquisition model, the linear stream is acted on by multiple systems, which are capable of acquiring an in-band signal. The SAS extracts the signal and uses it as the basis to request instructions from the SDS (Figure 1). The SDS will respond with instructions appropriate for the particular SAS and its capabilities.

For example, a real-time transcoder acting as a SAS submits an SCTE 35 splice insert message to the SDS. The SDS may consult an SCTE 130 Placement Opportunity Information Service (POIS) to confirm the validity of the signal and return instructions to the transcoder to identify and update the start/end times of the signaled region, condition the video stream at the appropriate splice points and insert a more descriptive signal into the stream for downstream consumption.

The packager will encounter the enhanced signal that was previously confirmed at the transcoder and, again, submit the signal to the SDS. This time, the SDS could provide manifest-specific conditioning instructions. Not shown in the figure is that downstream from the CDN, the client (or a manifest manipulator acting on behalf of a client) will use the manifest instructions to initiate decisions for ad insertion or alternative content.

The QAM (or multicast IP) use case is to employ an acquisition system, which will traffic streams to geographic zones. The primary instruction for this use case will be a switch from primary content stream to an alternative stream or slate.

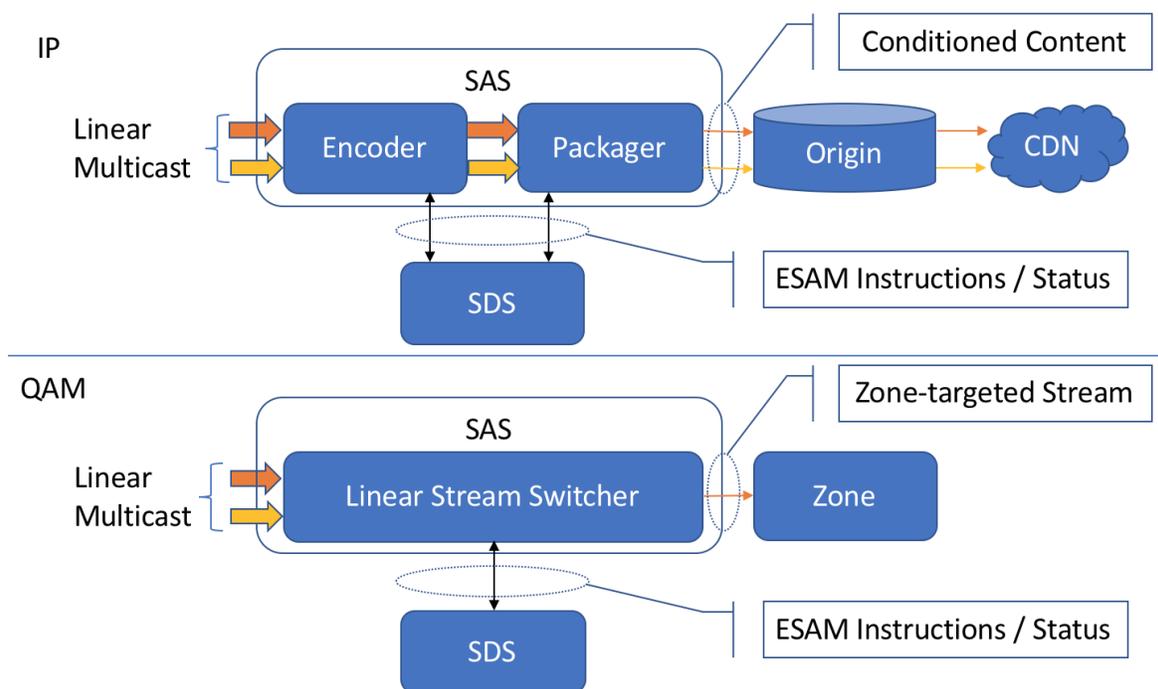


Figure 1 - Example Real-time Video Applications

For VOD content, a transcoder can operate in one of two operational modes (Figure 2). In mode A, the transcoder is triggered to call the SDS to obtain signal regions for content in a file. In mode B, the transcoder is directed to process the file-based content based on directives in the request.

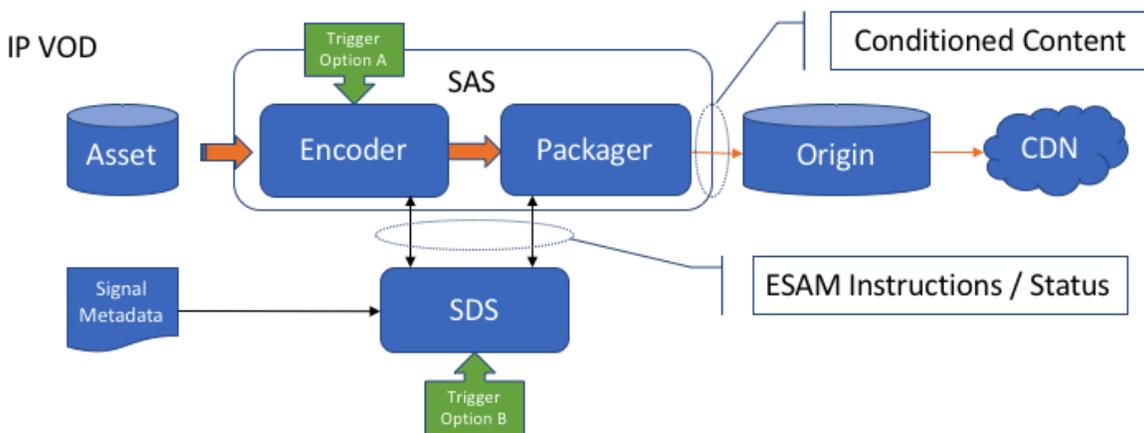


Figure 2 - Example file-based IP Video Application

To fully understand the ABR conditioning portions of this document, the reader is expected to be familiar with and understand the different ABR delivery formats and their individual terminology.

The Event Signaling and Management API supports both JSON and XML event and notification message payload formats with the caller controlling the payload format using standard HTTP semantics.

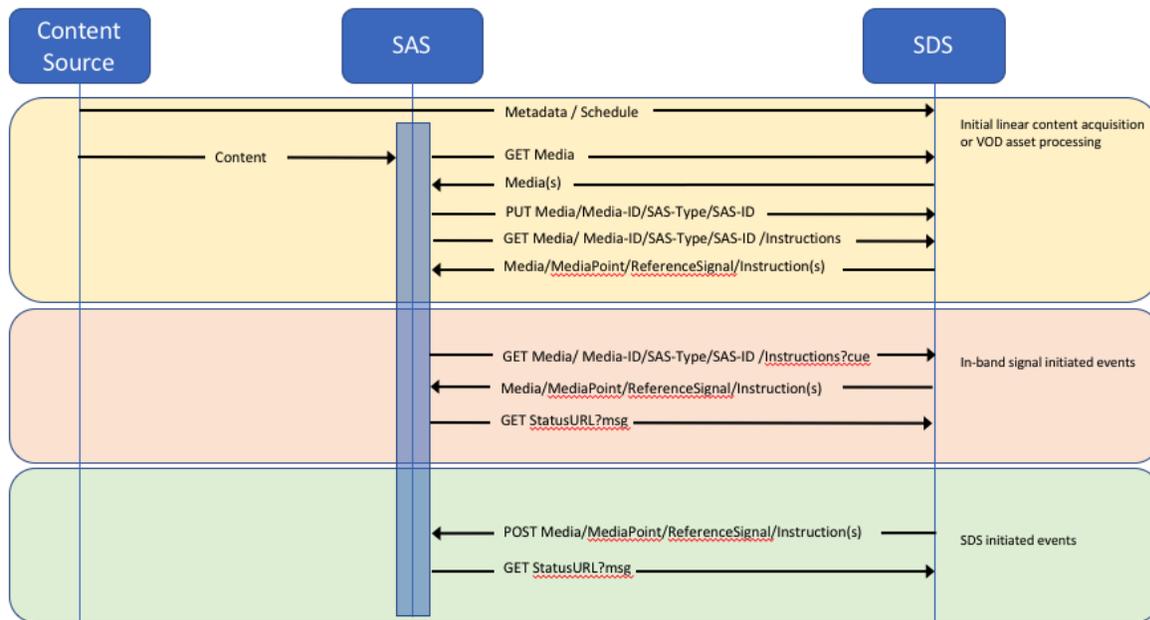


Figure 3 – Interaction between SAS and SDS

1.1. Scope

This document details the interfaces between a Signal Acquisition System (SAS) and a Signal Decision System (SDS) in order to support signal and manifest processing. The APIs support synchronous signal processing, asynchronous signal processing, and processing of both linear and file-based content.

1.2. Benefits

This standard will allow various SAS and SDS to interoperate regardless of their function or supplier.

1.3. Intended Audience

Multi-Channel Video Program Distributors and their suppliers of transcoders, packagers and decision services.

2. Normative References

The following documents contain provisions, which, through reference in this text, constitute provisions of this document. At the time of subcommittee approval, the editions indicated were valid. All documents are subject to revision; and while parties to any agreement based on this document are encouraged to investigate the possibility of applying the most recent editions of the documents listed below, they are reminded that newer editions of those documents might not be compatible with the referenced version.

2.1. SCTE References

- ANSI/SCTE 35 2017, Digital Program Insertion Cueing Message for Cable.
- ANSI/SCTE 172 2017 Constraints on AVC and HEVC Structured Video Coding for Digital Program Insertion.
- ANSI/SCTE 214-1... MPEG-DASH

2.2. Standards from Other Organizations

- Content Encoding Profiles 3.0 Specification, OC-SP-CEP3.0-I05-151104, November 4, 2015, Cable Television Laboratories, Inc.
- IETF RFC 8216, HTTP Live Streaming, <https://tools.ietf.org/html/rfc8216>, R. Pantos, August 2017.
- ISO 8601:2004, Data elements and interchange formats -- Information interchange -- Representation of dates and times (Coordinated Universal Time).
- IETF RFC 2014, Internet Research Task Force Research Group Guidelines and Procedures, A Weinrib, J. Postel October 1996.
- IETF RFC 2119, Key words for use in RFCs to Indicate Requirement Levels. S. Bradner. March 1997.
- IETF RFC 2616, Hypertext Transfer Protocol -- HTTP/1.1. R. Fielding, J. Gettys, J. Mogul, H. Frystyk, L. Masinter, P. Leach, T. Berners-Lee. June 1999.
- IETF RFC 3986, Uniform Resource Identifier (URI): Generic Syntax. T. Berners-Lee, R. Fielding, L. Masinter. January 2005.
- IETF RFC 4648, The Base16, Base32, and Base64 Data Encodings. S. Josefsson. October 2006.
- IETF RFC 4684, Constrained Route Distribution for Border Gateway Protocol/MultiProtocol Lable Switching (BGP/MPLS) Internet Protocol (IP) Virtual Private Networks (VPNs). P. Marques, R. Bonica, L. Fang, L. Martini, R. Raszuk, K. Patel, J. Guichard. November 2006.
- IETF RFC 6749, The OAuth 2.0 Authorization Framework. D. Hardt. October 2012.
- IETF RFC 7230, Hypertext Transfer Protocol (HTTP/1.1): Message Syntax and Routing. R. Fielding, J. Reschke. June 2014.
- IETF RFC 7231, Hypertext Transfer Protocol (HTTP/1.1): Semantics and Content. R. Fielding, J. Reschke. June 2014.
- W3C XML Base (Second Edition). W3C Recommendation 28 January 2009. <http://www.w3.org/TR/xmlbase/>.
- W3C XML Schema Part 2: Datatypes Second Edition. W3C Recommendation 28 October 2004. <http://www.w3.org/TR/xmlschema-2/>.

- W3C XML Path Language (XPath) 2.0 (Second Edition). W3C Recommendation 14 December 2010. <http://www.w3.org/TR/xpath20/>.
- W3C XML Linking Language (XLink) Version 1.1. W3C Recommendation 06 May 2010. <http://www.w3.org/TR/xlink11/>.

2.3. Published Materials

- Flash® Media Manifest (F4M) Format Specification Version 3.0 FINAL, <http://www.images.adobe.com/content/dam/Adobe/en/devnet/hds/pdfs/adobe-media-manifest-specification.pdf>
- JavaScript Object Notation (JSON), <http://www.json.org>.

3. Informative References

The following documents might provide valuable information to the reader but are not required when complying with this document.

3.1. SCTE References

- ANSI/SCTE 67 2017, Recommended Practice for SCTE 35 Digital Program Insertion Cueing Message for Cable.
- SCTE 224 2015 Event Scheduling and Notification Interface (ESNI).

3.2. Standards from Other Organizations

- No informative references are applicable.

3.3. Published Materials

- No informative references are applicable.

4. Compliance Notation

<i>shall</i>	This word or the adjective “ <i>required</i> ” means that the item is an absolute requirement of this document.
<i>shall not</i>	This phrase means that the item is an absolute prohibition of this document.
<i>forbidden</i>	This word means the value specified shall never be used.
<i>should</i>	This word or the adjective “ <i>recommended</i> ” means that there may exist valid reasons in particular circumstances to ignore this item, but the full implications should be understood and the case carefully weighted before choosing a different course.
<i>should not</i>	This phrase means that there may exist valid reasons in particular circumstances when the listed behavior is acceptable or even useful, but the full implications should be understood and the case carefully weighed before implementing any behavior described with this label.
<i>may</i>	This word or the adjective “ <i>optional</i> ” means that this item is truly optional. One vendor may choose to include the item because a particular marketplace requires it or because it enhances the product, for example; another vendor may omit the same item.
<i>deprecated</i>	Use is permissible for legacy purposes only. Deprecated features may be removed from future versions of this document. Implementations should avoid use of deprecated features.

5. Abbreviations and Definitions

5.1. Abbreviations

ABR	adaptive bitrate
API	application programming interface
DASH	MPEG Dynamic Adaptive Streaming over HTTP
GUID	Global Unique Identifier
HDS	HTTP Dynamic Streaming (Adobe Zeri)
HLS	HTTP Live Streaming (Apple)
HSS	HTTP Smooth Streaming (Microsoft Smooth)
HTTP	Hypertext Transfer (or Transport) Protocol
JSON	JavaScript Object Notation
LAN	local area network
NTP	Network Time Protocol
POIS	Placement Opportunity Information System
SAS	Signal Acquisition System
SPS	Signal Processing System
URI	Uniform Resource Identifier
UTC	Coordinated Universal Time
VOD	video on demand
WAN	wide area network
XML	eXtensible Markup Language

5.2. Definitions

Base64 Binary	Binary contents coded in Base64 format
Segment	Small temporal section of content (typically 2-10 seconds of video).

Media	Any form of on-demand, time-shifted or linear content.
Media Segment	The media segment is the M3U8 extended recorded commencing with the #EXTINF tag through to its paired URI line inclusive of any line in between that starts with #EXT.
Segment	An MPEG-2 Transport Stream divided into a series of small media files typically of equal duration (for example, ten seconds).
Signal Point	A particular point of interest within a video essence.
Signal Region	A region of interest within a video essence.

6. Common Conventions

Note 1: Unless noted as optional, all attributes, elements, and objects are required.

Note 2: In all cases, unrecognized attributes, elements, and objects are to be ignored.

As a convention used throughout this API, a JSON array is identified using a plural name like 'spots' or 'segments'. The XML equivalent utilizes an XML element sequence with a singular element tag that is capitalized., for example, 'Spot' or 'Segment'. In documentation situations, herein where duplicating the element name is redundant or confusing, the XML value is utilized and the JSON equivalent is to be assumed by the reader.

6.1. XML Namespaces

To improve readability, all XML examples in this document are assumed to have the following namespace declarations:

```
xmlns:xsi=http://www.w3.org/2001/XMLSchema-instance
xmlns="http://www.scte.org/schemas/dvs1327"
```

6.2. Standard data formats

Date/time and duration values shall follow ISO 8601

Binary contents *shall* be coded in Base64 format per section 6.8 of IETF RFC 4648 with W3C recommendations.

7. Data Model

The data model provides a set of structured messages for use in providing instructions from a SDS to an SAS.

7.1. Media

The term, Media, is purposely broad and is applicable to all forms of on-demand, time-shifted and linear content, as well as other forms of media not explicitly mentioned here. Media is instantiated as a global **Media** element, which may contain a collection of **MediaPoint** elements.

The primary identification mechanism of the **Media** element is the @id attribute. The @description attribute provides expanded descriptive text.

Table 2 - Semantics of the Media element

Element or Attribute Name	Use	Description
@id	CM	This value <i>may</i> directly identify the content feed that it represents, but it shall not be presumed to do so.
@description	O	A common description used for the Media , which <i>may</i> be a call-sign commonly used for a linear network such as “ESPN” or an asset title such as “Titanic”.
@batch	O	An identifier used to relate this request to a batch of requests. Batch requests are used to group processing of VOD assets.
MediaPoint	0..N	A set of temporal media points within the media. See 7.2.
Instruction	0..N	A set of Media-level instructions, which shall only be present for a VOD asset. See 7.5.
AcquisitionSystem	0..N	A set of Acquisition Systems that are registered with an SDS for the parent Media stream. This shall not be populated together with Instructions.
Ext	0..1	
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

Example **Media** (namespace declarations omitted for readability):

```
<Media description="XYZ Linear Network" id="esam/media/xyz">
  <Encoder endpoint="http://10.10.10.10:1010/enc1" id="esam/media/xyz/encoder/enc1"/>
</Media>
```

7.2. MediaPoint

A MediaPoint represents an event within a Media stream or asset. It *may* be associated either with a ReferenceSignal or a MatchSignal. A ReferenceSignal is used in response to the discovery of an SCTE 35 signal within the Media. The MatchSignal is used proactively to provide instructions for future SCTE 35 signals. In either case the associated instructions are provided.

Table 3 - Semantics of the Media element

Element or Attribute Name	Use	Description
ReferenceSignal	0..1	A reference to the SCTE-35 signal that was used to trigger this MediaPoint and its associated instructions
MatchSignal	0..1	Criteria for matching a future SCTE 35 signal for the purpose of applying this MediaPoint and its associated instructions
Instruction	0..N	A set of instructions that apply to this specific MediaPoint. See 7.5.
Ext	0..1	
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

Example **MediaPoint** (namespace declarations omitted for readability):

```
<Media description="XYZ Linear Network" id="esam/media/xyz">
  <MediaPoint>
    <ReferenceSignal
remove="true">/DAvAAAAAAAAAAP///wViAAWKf+//CXVCAv4AUmXAAzUAAAAKAhDVUVJADgyM
WLvc/g=</ReferenceSignal>
    <Signal offset="PT0.000S">/DAWAAAAAAAA///wBQb/CXVCAgAA28P+7g==</Signal>
    <Condition direction="OUT" offset="PT0.000S" />
    <Condition direction="IN" offset="PT0.000S" />
  </MediaPoint>
</Media>
```

7.3. ReferenceSignal

All instructions provided by an SDS in response to a signal request are associated with a reference signal. This signal may either be acquired in-band from the underlying content or initiated asynchronously by the SDS in response to a set of out-of-band break points or some other event.

A ReferenceSignal has the following attributes:

Table 4 - Semantics of the ReferenceSignal element

Element or Attribute Name	Use	Description
@remove	O	A Boolean value that instructs the SAS to remove the original signal from the content stream if set to true. When this attribute is not present, the default value <i>shall</i> be assumed to be false.
#text	M	The Base64 encoded version of the original signal being referenced.
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

Example **ReferenceSignal** (namespace declarations omitted for readability):

```
<ReferenceSignal remove="true">
/DAvAAAAAAAAAAP///wViAAWKf+//CXVCAv4AUmXAAzUAAAAKAhDVUVJADgyMWLvc/g=
</ReferenceSignal>
```

7.4. MatchSignal

MatchSignal provides the context to evaluate and identify any component of a fully expressed XML representation of a qualified SCTE 35 signal as a set of XPath 2.0 assertions. When the assertions are evaluated and found to return an affirmative response, the Policy related to the **MatchSignal** would then also be evaluated. The **MatchSignal** wraps a sequence of **Assert** XPath expressions and if the set of XPath 2.0 assertions yield a negative result, the Policy related to the **MatchSignal** *shall not* be removed or applied. The @match attribute needs to be consulted for the level of inclusivity/exclusivity.

The **MatchSignal** would be a match which results in application (or removal) of the Policy if all of the **Assert** Xpath expressions evaluate to true when the @match is set to “ALL”.

The **MatchSignal** would be a match which results in application (or removal) of the Policy if any of the **Assert** Xpath expression evaluates to true when the @match is set to “ANY”.

The **MatchSignal** would be a match which results in application (or removal) of the Policy only if each **Assert** XPath expression evaluates to false when the @match is set to “NONE”.

Table 5 - Semantics of the MatchSignal element

Element or Attribute Name	Use	Description
@match	OD default: ALL	One of the following values: ALL – All Assert statements <i>shall</i> evaluate to true ANY – At least one Assert statement <i>shall</i> evaluate to true NONE – None of the Assert statements <i>shall</i> evaluate to true
Assert	1..n	This element carries an XPath 2.0 expression as if it were going to be evaluated against the SCTE 35 schema compliant XML document. An implementation <i>should</i> evaluate the expression against the SCTE 35 schema compliant document but <i>may</i> choose other methods outside the scope of this standard. An expression, when evaluated, results in a positive match for the Assert , returning true as if the fn:boolean() had been applied, false otherwise.
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

The *TemplateResponse* *shall* be able to use macro substitutions in the *ManifestResponse* which instruct the packager about how to condition the manifests using the SCTE 35 message as a source. These macros are delimited by the '\$' character in the notification response. Here is a list of the possible macros along with the origin of the data for that macro. If a specified macro element is not present in the SCTE 35 message, that element of the notification *should* be ignored.

Table 6 – Standard template parameters

<i>acquisitionPointIdentity</i>	Configured on the packager
<i>acquisitionSignalID</i>	Randomly generated per signal
<i>segmentationEventId</i>	Extracted from segmentation_event_id in the segmentation descriptor
<i>segmentationTypeId</i>	Extracted from segmentation_type_id in the segmentation descriptor
<i>segmentationUpid</i>	Extracted from segmentation_upid() name in the segmentation descriptor
<i>duration</i>	Extracted from segmentation_duration in the segmentation descriptor
<i>hdsDuration</i>	Duration expressed as fractional seconds
<i>availNum</i>	Extracted from splice insert command or segment num in the segmentation descriptor

<i>availExpected</i>	Extracted from splice insert command or segments expected in the segmentation descriptor
<i>subSegmentNum</i>	Extracted from the sub_segment_num in the segmentation descriptor
<i>subSegmentsExpected</i>	Extracted from the sub_segments_expected in the segmentation descriptor
<i>utcPoint</i>	Expected wall clock time of signal point in UTC timestamp (XML dateTime)
<i>ptsTime</i>	Expected PTS value of signal point
<i>smoothTime</i>	Expected Smooth timestamp of signal point
<i>hdsTime</i>	Expected signal point time expressed as fractional seconds
<i>binarySignal</i>	Base64 encoded representation of the SCTE 35 signal

7.5. Instruction

Instructions are a set of child elements within a Media or MediaPoint. Some instructions are typically applicable only to transcoders (e.g. Condition), some are applicable only to packagers (e.g. Tag) and others may apply to either (e.g. Signal).

When an instruction must be precisely timed within the video, an offset attribute shall be provided. This offset is expressed as a duration and shall be frame accurate. The offset is referenced from one of the following:

- When the instruction is a child of a Media element then the offset is from the beginning of the Media.
- When the instruction is a child of a MediaPoint element and a ReferenceSignal is provided then the offset is added to the PTS point referenced by the signal, not the location where the signal was discovered in the stream.
- When the instruction is a child of a MediaPoint element and a MatchSignal is provided then the offset is added to the PTS point of the matched signal, not the location where the signal was discovered in the stream.

An instruction *may* be specified as repeating when the @interval and @end attributes are present. In this case, the instruction *shall* be executed at the time specified by @offset and again at the time specified by adding @interval to @offset. This *should* be continued until reaching the duration of @offset + @end.

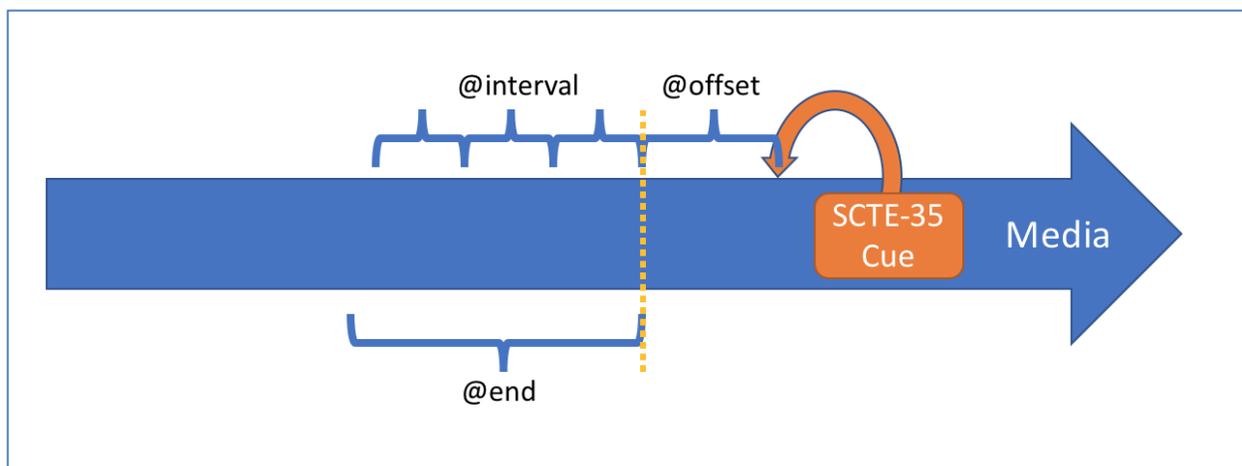


Figure 4 – Use of repeating instructions

A generic instruction may have the following attributes:

Table 7 - Semantics of the Instructions element

Element or Attribute Name	Use	Description
@offset	CM	The offset from the referenced or matched signal, accurate to milliseconds.
@interval	O	The regular interval for which the instruction <i>should</i> be repeated starting with the offset
@end	CM	When repeat is given, this value it specifies the end duration.
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

7.5.1. Signal

Insert a signal at the specified offset. The element value contains a Base-64 encoding of the binary signal.

```
<Signal offset="PT0S">U29tZSBiYXN1NjQgZW5jb2RlZCBzY3RlMzUgY3V1</Signal>
<Signal offset="PT30.000S">U29tZSBiYXN1NjQgZW5jb2RlZCBzY3RlMzUgY3V1</Signal>
```

7.5.2. Condition

Condition the stream for a potential splice at the specified offset.

Table 8 - Semantics of the Condition element

Element or Attribute Name	Use	Description
@direction	M	BOTH – Condition for either in our out IN – Condition as an in-point only OUT – Condition as an out-point only
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

```
<Condition direction="OUT" offset="PT0S"/>
<Condition direction="IN" offset="PT30.000S"/>
```

7.5.3. Content

The Content element instructs the SAS to switch the content to another stream or asset. The details for how content is switched is out of scope for this document.

Table 9 - Semantics of the Content element

Element or Attribute Name	Use	Description
@zone	O	The identity of the zone for which this content switch should apply. When absent, then the content switch applies for all outputs.
#text	M	A URI reference to the content to be switched.
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

```
<Content offset="PT0S"/>/sources/content-feed-3</Content>
```

7.5.4. Tag (HLS)

A Tag element provides one or more manifest tags (lines) to be directly inserted into the output manifest file. Each line is explicitly controlled, via the "adapt" attribute, as to whether the line element is to be placed directly into the manifest file unaltered or if the packager is to enhance the line before insertion. If the @adapt attribute is set to true, the packager *shall* fill in the placeholder substitution keyword framed by the start substitution delimiter '\${' and ending delimiter}'. Thus, the full substitution sequence is \${keyword}. Table 11 lists the substitution keywords and their descriptions. The line insertion location is controlled by the @location attribute and lines having the same @location are positioned in returned document order.

Table 10 - Semantics of the Tag element

Element or Attribute Name	Use	Description
@segment	M	<p>FIRST – Manifest lines that are inserted at the signal point start media segment (i.e., the signal splice start location). The media segment’s start record marker (i.e. #EXTINF line) and URI are not altered.</p> <p>SPAN – Manifest lines that are inserted for each media segment between the first media segment and the last media segment, excluding the first and last media segments, which are independently specified using FIRST and LAST respectively. Typically used only for linear streaming.</p> <p>LAST – Manifest lines that are inserted with the last media segment identified as the end location. The media segment's start record marker (i.e., #EXTINF line) and URI are not altered.</p>
@adapt	O	<p>Boolean indicating if the value attribute's string is to be modified by the packager before placement into the manifest file. If the attribute is omitted, the default value is "false."</p>
@location	O	<p>Enumeration specifying the line location relative to the media segment.</p> <p>BEFORE – The line is to be placed before the media segment’s #EXTINF tag line.</p> <p>WITHIN – The line is to be placed in between the media segment’s start #EXTINF line and the media segment’s ending URI line.</p> <p>AFTER – The line is to be placed after the media segment’s URI line</p> <p>REPLACE – The line is to replace an existing line with the same tag name (e.g. #EXTINF).</p>
#text	M	<p>Line to be placed into the manifest file. Typically beginning with “#EXT”.</p>
<p>Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded</p>		

Table 11 - Manifest Line Substitution Keywords

Substitution Keyword	Value Description
timeFromSignal	Offset from the CUE (typically a start segmentation type) of the earliest presentation time of the HLS media segment that follows. If an implementation removes fragments from the manifest file (ex. live application), the ELAPSED value <i>shall</i> be adjusted by the duration of the media segments removed. Elapsed is expressed in seconds to millisecond accuracy formatted as an ISODuration [ISO 8601].
timeFromSignalFS	Offset from the CUE (typically a start segmentation type) of the earliest presentation time of the HLS media segment that follows. If an implementation removes fragments from the manifest file (ex. live application), the ELAPSED value <i>shall</i> be adjusted by the duration of the media segments removed. Elapsed is expressed in seconds to millisecond accuracy. (ex. 30.234)
segmentID	The original media segment URI.
streamID	The configured streamID value.

Example **Tag** (namespace declarations omitted for readability):

```
<Tag adapt="false" location="BEFORE" segment="FIRST">#EXT-X-SPLICE-EXIT:SpliceDescriptors=0x786df876dfffa87687,Time={timeFromSignalFS}</Tag>
```

7.5.5. SparseTrack (HSS)

Data to be embedded in an ABR Microsoft Smooth sparse track. The data blob is an adaptable string similar to the tags/value attribute.

Table 12 - Semantics of the SparseTrack element

Element or Attribute Name	Use	Description
@name	O	Track name identifier. If omitted, the first sparse track is to be assumed.
#text	M	String to be placed into the Smooth sparse track.

Conventions used in the tables:
For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory.
For elements: <minOccurs>..<maxOccurs>, where N=unbounded

Example:

```
<SparseTrack name="ad_marker">PD94bWwgdMvYc2lvbj0iMS4wIiBlbmNvZGluz0iVVRGLTgiPz4KPEFjcXVp cmVkU2lnbmFsIHhtbG5zPSJodHRwOi8vd3d3LmNvbWVhbnQ3QuY29tL3NjaGVtYXNvTkdPRC9TaWduY WwvMjAxMC9SMVYwIiB4bWxuczp4c2k9Imh0dHA6Ly93d3cuY29tY2FzZC5jb20vc2NoZW1hLW luc3RhbmNlIiB4c2k6c2NoZW1hTG9jYXRpb249Imh0dHA6Ly93d3cuY29tY2FzZC5jb20vc2NoZW1 hcy9OR09EL1NpZ25hbC8yMDEwL1IjVjAgQ0MtTkdPRC1TSUdoQUxJTktUjFWMDEwMDEyMTAueHNk
```


Table 14 - Semantics of the Status element

Element or Attribute Name	Use	Description
Error	0..N	This element shall be present when an error occurred during processing. An error is any situation that prevents an instruction from being executed. The element shall always contain a text description of the error.
Warning	0..N	This element shall be present when a warning occurred during processing. A warning is any situation where the instruction was executed, but with special circumstances. The element shall always contain a text description of the warning.
Information	0..N	This element shall be present when additional information is needed to qualify the status. The element shall always contain a text description of the information.
Conventions used in the tables: For attributes: M=Mandatory, O=Optional, OD=Optional with Default Value, CM=Conditionally Mandatory. For elements: <minOccurs>..<maxOccurs>, where N=unbounded		

8. Service Interface

The signal processing services are exposed as a single HTTP RESTful endpoint. Each resource within the service is defined by a path consisting of keywords in this standard along with resource identifiers. When structured data payloads are defined, they *shall* be represented as either XML or JSON and the client *shall* specify its preference using the request message's HTTP Accept header, setting the value to "application/json" or "application/xml".

The server *shall* return a valid HTTP status code indicating the result of the message exchange and application processing. For application processing errors, the HTTP payload *shall* contain additional information describing the nature of the error.

System to system communications are considered to be in a trusted environment; therefore, security-related concerns are currently outside the scope of this specification. Further, systems *may* experience communications failures, and it is left to the implementer to devise the best messaging resiliency and timeout tactics to meet specific customer needs. It is suggested the implementer provide configurations around potential retries in the event synchronous notifications are not received, as well as configurations around what behavior would be expected in such cases. For example, one might provide a default permissive configuration in the event a notification is not received: the signaled event is allowed to pass. Another *may* take the same behavior but also retry multiple times on some interval. Another *may* take a more restrictive default approach where it is not allowed to pass if a timeout or ambiguous error occurs. All of these approaches are valid and the selection will depend on the needs and characteristics of the environment. It is therefore strongly suggested that implementations allow for default behavior to be configurable.

8.1. Time Synchronization

It is expected that time synchronization with multiple high accuracy sources *shall* be maintained by all components of the systems. Protocols such as NTP or PTP allow time synchronization in the sub-millisecond on LANs and up to a few milliseconds on WANs.

8.2. Configuration

The SAS *shall* be configured with an endpoint for each SDS with which it will communicate. Redundancy may be accomplished through DNS, load balancing or the SAS *may* be given multiple SDS endpoints. When the SAS is configured with multiple SDS endpoints, a policy *shall* also be provided for timing of when to contact each endpoint and how to handle redundancy.

8.3. Discovery

An SDS *shall* provide some useful documentation at the base endpoint, which includes the various resources supported by the service. The documentation *may* be provided in any format, but HTML is recommended.

GET http://sds

```
<!DOCTYPE html>
<html xmlns="http://www.w3.org/1999/xhtml">
  <head>
    <title>ESAM Service</title>
  </head>
  <body>
    <h1>ESAM Service</h1>
    <h2>Resources</h2>
    <ul>
      <li><a href="media">Media</a></li>
    </ul>
  </body>
</html>
```

An SDS *shall* at minimum, provide a Media resource, which when retrieved provides a list of linear streams that the SDS can support (i.e. provide instructions to an SAS). Note that an SDS *may* also support VOD assets, but these are not listed nor individually eligible for registration.

GET http://sds/media

```
<Response xmlns="http://www.scte.org/schemas/dvs1327">
  <Media id="media/xyz" description="XYZ Linear Network"/>
  <Media id="media/denhd" description="Denver HD Linear Network"/>
</Response>
```

Within each individual media resource, the SDS *shall* implicitly include all of the SAS device types that it can support.

Table 15 – SAS Types

encoder	encoder or transcoder
packager	packager
switcher	linear stream switcher

Requesting a specific media linear stream from the SDS *shall* provide a listing of all of the registered SAS components for that stream.

GET http://sds/media/xyz

```
<Media id="media/xyz" description="XYZ Linear Network">
  <Encoder id="enc1"/>
  <Encoder id="enc2"/>
  <Packager id="pkg1"/>
  <Packager id="pkg2"/>
  <Switcher id="lss1"/>
  <Switcher id="lss2"/>
```

```
</Media>
```

8.4. Registration

An SDS *shall* provide the ability for an SAS to register itself as an acquisition system for linear streams. Upon discovering the Media resources for which an SDS can make decisions, the SAS *shall* make itself known to the SDS by PUTting its own representation (i.e. endpoint). When a previously registered SAS is removed from service, it should remove itself by DELETEing its identity from the SDS.

8.4.1. Use Case: Register a new SAS

The following example registers a new encoder to receive instructions for linear network XYZ. This same request could be used to update the endpoint if the registration already exists. This request would have no effect if the registration had previously existed and the endpoint was unchanged. An organization *shall* be responsible to maintain the uniqueness of SAS identifiers. The SDS *should* respond with an HTTP Status Code of 201 (Created).

```
PUT http://sds/media/xyz/enc/enc1
<Encoder id="enc1">
  <Endpoint>http://enc1/media/xyz</Endpoint>
</Encoder>
```

8.4.2. Use Case: Deregister an existing SAS

An existing registration *may* be removed or deregistered by simply sending a DELETE verb with the HTTP request.

```
DELETE http://sds/media/xyz/enc/enc1
```

8.5. Request Instructions

An SAS *shall* request instructions from an SDS by getting the instruction resource. The instruction resource *shall* be composed of the following components:

[base-endpoint]/media/[media-identifier]/[SAS-type]/[SAS-identifier]/instruction

The request *may* include the following optional parameters:

Table 16 – Request parameters

signal	A base-64 encoded version of the SCTE-35 signal for which instructions are being requested. The SDS <i>shall</i> return all known active signals when this parameter is omitted. When the signal is provided within a URL, it shall be either URL encoded or Base64url encoded.
pts	The SAS <i>should</i> interpret the target PTS time from the SCTE-35 signal and pass it as a separate parameter.
start	Constrains the response to MediaPoints, which were encountered on or after the date/time provided. The format of the date/time <i>shall</i> follow ISO 8601.
zone	The zone identity for which instructions should apply.

expand	A Boolean expression, which when assigned any non-empty value shall be taken to mean that the SDS <i>shall</i> expand all SCTE-35 signals using the corresponding XML Schema. This feature may be <i>should</i> be used primarily for testing and diagnostic purposes.
--------	--

8.5.1. Use Case: SpliceInsert to signal opportunity

A Content provider inserts an SCTE 35 splice insert (splice_command=0x05) marker into the stream to signal a placement opportunity for a content distributor to replace a national ad with a local ad. The SAS extracts the signal and includes it in a request to the SDS. The SDS confirms the signal validity and responds to the SAS with instructions to condition the stream.

GET http://sds/media/xyz/enc/enc1/instruction?signal=U29tZSBiYXNlNjQgZW5jb2RlZCBzY3RlMzUgY3Vl

```
<Media xmlns="http://www.scte.org/schemas/dvs1327" id="media/xyz" description="XYZ Linear Network">
  <MediaPoint>
    <ReferenceSignal
      remove="true"/>DAvAAAAAAAAAP//wViAAWKf//CXVCAv4AUmXAAzUAAAAKAAhDVUVJADgyMwLvc/g=</ReferenceSignal>
    <Signal
      offset="PT0.000S"/>DBLAAAAAAAA//wBQb+AAAAAA1AjNDVUVJYgAFin//AABSZcAJH1NJR05BTDpEUjIxWjA3W1Q4YThhc25pdVVoZWlBPT00AADz3GdX</Signal>
    <Signal
      offset="PT1M0.0000001111S"/>DBEAAAAAAAA//wBQb+AFJlWAAuAixDVUVJYgAFin+/CR1TSudOQUw6My1zUTROZ0ZUME9qUHNHNFdxVVFvdzUAAEukzlg=</Signal>
    <Condition offset="PT0.000S" direction="OUT"/>
    <Condition offset="PT1M0.000S" direction="IN"/>
    <Tracking>http://sds/media/xyz/enc/enc1/signal/1483023A3992B</Tracking>
  </MediaPoint>
</Media>
```

8.5.2. Use Case: TimeSignal with SegmentationDescriptor to signal opportunity

A content provider inserts an SCTE 35 time signal (splice_command=0x06) marker into the stream to signal a placement opportunity for a content distributor to replace a national ad with a local ad. The SAS extracts the signal and includes it in a request to the SDS. The SDS confirms the validity of the signal and responds to the SAS with instructions to condition the stream.

GET http://sds/media/xyz/enc/enc1/instruction?signal=U29tZSBiYXNlNjQgZW5jb2RlZCBzY3RlMzUgY3Vl

```
<Media xmlns="http://www.scte.org/schemas/dvs1327" id="media/xyz" description="XYZ Linear Network">
  <MediaPoint>
    <ReferenceSignal
      remove="true"/>DAvAAAAAAAAAP//wViAAWKf//CXVCAv4AUmXAAzUAAAAKAAhDVUVJADgyMwLvc/g=</ReferenceSignal>
    <Signal
      offset="PT0.000S"/>DBLAAAAAAAA//wBQb+AAAAAA1AjNDVUVJYgAFin//AABSZcAJH1NJR05BTDpEUjIxWjA3W1Q4YThhc25pdVVoZWlBPT00AADz3GdX</Signal>
    <Signal
      offset="PT1M0.0000001111S"/>DBEAAAAAAAA//wBQb+AFJlWAAuAixDVUVJYgAFin+/CR1TSudOQUw6My1zUTROZ0ZUME9qUHNHNFdxVVFvdzUAAEukzlg=</Signal>
    <Condition offset="PT0.000S" direction="OUT"/>
    <Condition offset="PT1M0.000S" direction="IN"/>
    <Tracking>http://sds/media/xyz/enc/enc1/signal/1483023A3992B</Tracking>
  </MediaPoint>
</Media>
```

8.5.3. Use Case: TimeSignal with SegmenationDescriptor to signal blackout

A content provider inserts an SCTE 35 time signal (splice_command=0x06) marker into the stream to signal the beginning of a region that *may* be subject to restrictions (e.g. blackout). The SAS extracts the signal and includes it in a request to the SDS. The SDS confirms the validity of the signal and responds to the SAS with instructions to condition the stream and to repeat the signal for the duration of the restriction.

GET http://sds/media/xyz/enc/enc1/instruction?signal=U29tZSBIYXNlNjQgZW5jb2RlZCBzY3RlMzUgY3Vl

```
<Media xmlns="http://www.scte.org/schemas/dvs1327" id="media/xyz" description="XYZ Linear Network">
  <MediaPoint>
    <ReferenceSignal
      remove="true">/DAvAAAAAAAAAP//wViAAWKf//CXVCAv4AUmXAAzUAAAAKAhDVUVJADgyMWLvc/g=</ReferenceSignal>
    <Signal
      offset="PT0.000S">/DBLAAAAAAAA//wBQb+AAAAAA1AjNDVUVJYgAFin//AABSZcAJH1NJR05BTDpEUjIxWjA3W1Q4YThhc25pdVVoZWlBPT00AADz3GdX</Signal>
    <Signal
      offset="PT1M0.00000011111S">/DBEAAAAAAAA//wBQb+AFJlwAAuAixDVUVJYgAFin+/CR1TSUdoQUw6My1zUTROZ0ZUME9qUHNHNFdxVVFvdzUAAEukzlg=</Signal>
    <Signal offset="PT5.000S" interval="PT5.000S"
      end="PT50.000S">/DBEAAAAAAAA//wBQb+AFJlwAAuAixDVUVJYgAFin+/CR1TSUdoQUw6My1zUTROZ0ZUME9qUHNHNFdxVVFvdzUAAEukzlg=</Signal>
    <Condition offset="PT0.000S" direction="OUT"/>
    <Condition offset="PT1M0.000S" direction="IN"/>
    <Tracking>http://sds/media/xyz/enc/enc1/signal/1483023A3992B</Tracking>
  </MediaPoint>
</Media>
```

8.5.4. Use Case: Normalize signal format

In order to provide a uniform signal to the downstream application, the SPS *may* be used to replace (or modify elements of) the existing signal sent in the request event.

8.5.5. Use Case: Out-of-band notification of blackout

A content provider notifies the content distributor of a content restriction (e.g. blackout) without an SCTE 35 in-band signal using a suitable out-of-band method (e.g. SCTE 224). The SDS sends a set of instructions directly to the SAS.

8.5.6. Use Case: Regions defined using signal metadata

A content provider notifies the content distributor of regions of interest (e.g. ad insertion opportunities, chapters) for a content asset. The SPS *shall* provide instructions to insert in-band signals and condition the stream for all of the applicable points in the asset. This message exchange *may* be initiated by the SAS that is processing the asset (via request to the SDS) or by the SDS by notifying the SAS.

8.5.7. Use Case: Smooth conditioning for ad insertion

The packager discovers a signal in the stream and includes it in a request to the SDS. The SDS responds with instructions to insert a sparse track into the HSS manifest along with the payload.

GET http://esam/media/xyz/packager/pkg1/instruction?signal=U29tZSBIYXNlNjQgZW5jb2RlZCBzY3RlMzUgY3Vl

```
<Media description="XYZ Linear Network" id="esam/media/xyz">
  <MediaPoint>
```

```

    <ReferenceSignal duration="PT1M0S"
remove="true">/DAvAAAAAAAAAAP//wViAAWKf+//CXVCAv4AUmXAAzUAAAAKAhDVUVJADgyM
WLvc/g=</ReferenceSignal>
    <SparseTrack name="ad_marker">PD94...</SparseTrack>
    <SecurityMetadata>z4KP...</SecurityMetadata>
  </MediaPoint>
</Media>

```

8.5.8. Use Case: HLS conditioning for ad insertion

The packager discovers a signal in the stream and includes it in a request to the SDS. The SDS responds with instructions on how to manipulate the relevant segments in the HLS manifest.

8.5.9. Use Case: Smooth conditioning for blackout

The packager discovers a signal in the stream and includes it in a request to the SDS. The SDS responds with instructions to insert security metadata and an optional a sparse track payload into the HSS manifest.

8.5.10. Use Case: Support multi-format conditioning

The packager *may* support multiple manifest formats. SDS responds with instructions for each of the requested formats.

8.5.11. Use Case: Support VOD processing

The encoder *may* request all instructions for a VOD asset. The SDS responds with instructions for all of the points within the asset.

GET http://sds/media/xyz.com/ASST0000000000000000/enc/encl/instruction

```

<Media id="media/xyz.com/ASST0000000000000000" description="A VOD Asset" batch="17671c91-9178-
42ca-bfca-e5ad977d499f">
  <Signal
offset="P0Y0M0DT0H0M0.000S">/DBLAAAAAAAA//wBQb+AAAAAAA1AjNDVUVJAAAAAX//AAATPnIJH1NJR05BTDphZ1
dVMY9MMVRxYWFRVTvYGRwMStBPT00AAAXB+aV</Signal>
  <Signal
offset="P0Y0M0DT0H0M14.013S">/DBGAAAAAAAA//wBQb+AAAAAAAwAi5DVUVJAAAAAX+/CR9TSUdOQUw6YwDxVTMvT
DFUcWFhUVU1cjhkcDErQT09NQAAObhR8g==</Signal>
  <Signal
offset="P0Y0M0DT0H0M14.013S">/DBLAAAAAAAA//wBQb+AAAAAAA1AjNDVUVJAAAAAn//AABnGY4JH1NJR05BTDpua
0ZERXN6b1JTKzNiUlDubDY2dWJnPT00AAAHJqD</Signal>
  <Signal
offset="P0Y0M0DT0H1M29.088S">/DBGAAAAAAAA//wBQb+AAAAAAAwAi5DVUVJAAAAAn+/CR9TSUdOQUw6bmtGREVze
m9SUyszYlJXbmw2NnViZz09NQAAALsRkRA==</Signal>
  <Signal
offset="P0Y0M0DT0H10M31.129S">/DBLAAAAAAAA//wBQb+AAAAAAA1AjNDVUVJAAAAA3//AAApPwWJH1NJR05BTDp1
WlUvTlFrZfJ3VytjTmR1Uzh4M1NRPT00AAA9Mycl</Signal>
  <Signal
offset="P0Y0M0DT0H11M01.159S">/DBGAAAAAAAA//wBQb+AAAAAAAwAi5DVUVJAAAAA3+/CR9TSUdOQUw6ZVpVL05R
a2RSdlcrY05kdVM4eDNTUT09NQAAcLXWPA==</Signal>
  <Signal
offset="P0Y0M0DT0H16M18.476S">/DBLAAAAAAAA//wBQb+AAAAAAA1AjNDVUVJAAAAABH//AAAwHbIJH1NJR05BTDp1
blFyR0hFY1R5MkpyYlDUcUcLZnZnPT00AAD6gKwZ</Signal>
  <Signal
offset="P0Y0M0DT0H16M53.513S">/DBGAAAAAAAA//wBQb+AAAAAAAwAi5DVUVJAAAAABH+/CR9TSUdOQUw6dW5RckdI
RWNuEJTKWgJXblArS2Z2Zz09NQAA7ztIVQ==</Signal>
  <Signal
offset="P0Y0M0DT0H23M34.913S">/DBLAAAAAAAA//wBQb+AAAAAAA1AjNDVUVJAAAAABX//AAABX+oJH1NJR05BTDpG
dFgXzkVjTlJJRzdBcDI3QkNiWkpnPT00AAAKibx4</Signal>
  <Signal
offset="P0Y0M0DT0H23M35.911S">/DBGAAAAAAAA//wBQb+AAAAAAAwAi5DVUVJAAAAABX+/CR9TSUdOQUw6RnRYMWZF
Y05SSUc3QXAYn0JDYlpKZz09NQAAjxVpoA==</Signal>
  <Condition offset="P0Y0M0DT0H0M0.000S" direction="OUT"/>
  <Condition offset="P0Y0M0DT0H0M14.013S" direction="IN"/>

```

```

<Condition offset="P0Y0M0DT0H0M14.013S" direction="OUT"/>
<Condition offset="P0Y0M0DT0H1M29.088S" direction="IN"/>
<Condition offset="P0Y0M0DT0H10M31.129S" direction="OUT"/>
<Condition offset="P0Y0M0DT0H11M01.159S" direction="IN"/>
<Condition offset="P0Y0M0DT0H16M18.476S" direction="OUT"/>
<Condition offset="P0Y0M0DT0H16M53.513S" direction="IN"/>
<Condition offset="P0Y0M0DT0H23M34.913S" direction="OUT"/>
<Condition offset="P0Y0M0DT0H23M35.911S" direction="IN"/>
</Media>

```

8.6. Providing Status

The SDS *should* provide a Tracking element within each Media and MediaPoint element. The content of this element *shall* specify an endpoint for sending status information from the SAS. The SAS *shall* POST an empty body to the resource specified by the endpoint to indicate successful application of the associated instructions. It is important that the POST body be completely empty and not contain an innocuous message confirming that the status was a success. When an exception occurs in processing the instructions, the body of the POST shall contain a message describing the exception with pertinent details. There is no explicit format for the body and is left to the implementer to decide an appropriate type. The exception could be described as XML, JSON or just plain text.

Interim Status??

8.7. Service Check

The SAS may periodically check availability of the SDS by performing a GET request to its corresponding resource that was created upon registration. An explicit endpoint for service check shall not be established. The SAS may establish any reasonable service check interval.

9. Appendix

9.1. JSON vs. XML

The examples in this standard are shown as XML, but JSON should also be provided for those systems that choose to use it.

- All variable names shall be camel case with the first character being lower case.
- Element content in XML shall be represented using the reserved keyword, “#text”
- Repeating elements shall be represented as a JSON array. A single element should not be represented within an array.